Memento ViveRe

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Components

* A race with simple obstacles in which the player has to use portals to overcome them
* A race with color-based obstacles
* A small puzzle in the middle of each level where different mechanics will be in place:
  + logic circuit (denial) = changing the binary inputs to have the output of a collection of different logic gates to 1
  + superhot-like puzzle(anger) = glass cube with a sphere inside; time moves when the player moves; the player has to punch the cube and then move very slowly to get the sphere, as the sphere mustn’t be touched by the smithereens. It helps at calming the player
  + water sort puzzle(bargaining)
  + mirrors and lights(depression) = rotate mirrors so the light beam gets to a target
  + placing tetrominoes(a zen experience, signifies acceptance) = place tetrominoes in a rectangle to fill it wholly
* An endless race where the pace increases every period of time

Scenes

* Main menu
* Introduction scene with the Greek gate
* Scenes for the 5 levels
* Scenes for the puzzle in the middle of each level
* Scene for finishing the level
* Scene for the endless level

Models

* The abstract void/being that the player is running from
* The Greek gate
* Black and white environment that turns colored through the level
* Obstacles (walls, spikes, sculptures)
* The three or so lanes where the player can teleport
* The portals
* The portal gun
* The puzzles

Assets

* [Unity Particle Pack](https://assetstore.unity.com/packages/essentials/tutorial-projects/unity-particle-pack-127325)
* [Roman/Greek Environments Bundle | 3D Historic | Unity Asset Store](https://assetstore.unity.com/packages/3d/environments/historic/roman-greek-environments-bundle-264734)
* [Greek Temple Pack | 3D Historic | Unity Asset Store](https://assetstore.unity.com/packages/3d/environments/historic/greek-temple-pack-114537)
* [Greek Statues Set | 3D Historic | Unity Asset Store](https://assetstore.unity.com/packages/3d/environments/historic/greek-statues-set-165265)
* [Portals for VR | VFX | Unity Asset Store](https://assetstore.unity.com/packages/vfx/portals-for-vr-228871)

Animations and sound effects

* The gate at the introduction
* Creating portals
* Going through portals
* Going to the puzzle room
* Breaking glass in the third puzzle
* Light beam in the fourth puzzle
* Finishing the level

Sunete ambientale

* [DEAD STRINGS VOL 5 | Epic Dramatic Violin Epic Music Mix | Best Dramatic Strings Orchestral - YouTube](https://www.youtube.com/watch?v=5CzItIZu3mg&ab_channel=EpicMusicVN)
* [KINGS GAMBIT | Epic Dramatic Violin Epic Music Mix | Best Dramatic Strings by @BrandXMusicOfficial - YouTube](https://www.youtube.com/watch?v=R7ie2x1oiDk)
* [Theseus - The Athenian Hero | Ancient Greek Epic Music - YouTube](https://www.youtube.com/watch?v=gttAK74v5mw&ab_channel=SebastienAngelEpicMusicComposer)
* [Epic Greek Music & Epic Roman Music | Battle, Heroic, War (1 hour) - YouTube](https://www.youtube.com/watch?v=JrtexrCFuVk&ab_channel=BrandonFiechter%27sMusic)

Journey Map

